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Modeling of Socio-cognitive Vulnerability of Human Organizations

TOGA Meta-theory Approach

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Abstract

The paper dealing with the identification of the **sources of vulnerability** in human organizations. It is focused on the preliminary demonstration how a systemic unified computational methodological approach can be useful for the modeling of the vulnerability on individual, inter- and intra-organizational decisional levels in case of human-caused threats and organizational crisis. The modeling paradigms and framework of the Top-down Object-based Goal-oriented Approach (TOGA) [Gadomski, 1993] has been applied as a meta-modeling framework.

"human self, threats to the self"

Paper outline

1. **Vulnerability Context and Objectives**
2. **Basic concepts**
3. **Method: TOGA meta-theory**
4. **H-Organization Vulnerability - Socio-cognitive Framework**
5. **Conclusions**

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1. Context and Objective

Socio-cognitive Perspective

Organization -> inefficacy, h-errors --> LCCIs

Human organizations efficiency plays an essential role in the mitigation of disasters, calamities, energy blackouts and other large scale emergencies. The vulnerability of the emergency management organizations, such as, civil protections, local administrations, owners of large energy and telecommunication networks, is a critical but usually not well visible factor under the normal not extreme everyday conditions. In the analysis of risks concerning large human-technology systems, the probability of human errors becomes dominating parameter in the assessments of their reliability.

Human organization socio-cognitive vulnerability can be seen as a state of the organization when possible dangerous events are able to cause either its wrong decisions or may lead to its internal crisis. Organization decisions are two types, individual and collective. They both involve many social constrains and depend on complex cognitive and psychological factors.

The aim of this work is focused on the preliminary demonstration how a systemic unified computational methodological approach can be useful for the modeling of the **vulnerability on inter- and intra-organizational decisional levels** in case of human-caused threats and organizational crisis. The work is especially aimed at the needs of Large Complex Critical Infrastructures (LCCI) organizations.

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2. Basic concepts

Short preliminary definitions (Gadomski)

Vulnerability *is a lack of immunity or insufficient resistance on unexpected but possible events.*

Two basic types of vulnerability:

A. Vulnerability on external events: dangerous situations, attacks, intrusions - human-based threats, natural threats, technological, market threats.

B. Vulnerability on internal events: internal crisis, pathologies, and improper reorganization. Most frequently, organization is not prepared on **A** for the reason **of B.**

From the perspective of internal events, *the key factors responsible for the vulnerability are properties of organization itself and its employers.*

Crisis: *is a complex situation/phenomenon where a routine management is not more efficient. Crisis creates a system with unknown functionality [Addis T. R.,1990] and behavior.*

Emergency is characterized by well visible unacceptable levels of risk and losses generation caused by abnormal events and it requires not routine immediate interventions, called emergency management. They are or have to be performed during whole emergency state.

The emergency state can be caused by internal events (crisis – as organization inefficacy) or external events as natural and technological disasters.

In organization, usually a crisis state is mitigated by re-organizations, in contrary, it activates, sooner or later, an emergency state. In such context, **vulnerability is a readiness to a crisis state**.
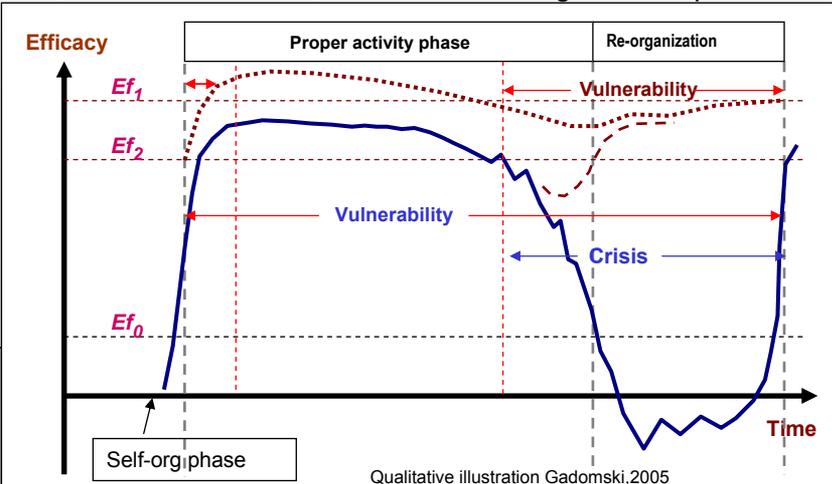
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2a. Human Organization Efficacy

Socio-cognitive vulnerability appears when the organization members are not able together to produce decisions that satisfy their organization objectives.

Human organization *is a system/network with explicitly established reciprocal dependencies between people, which, according to their competences, collaborate for achieving common objectives or realize predefined missions.*

The concepts: vulnerability, crisis and emergency are well visible in this generic h-orgnization life-cycle picture where they can be, in different manner, allocated to the organization phases.

H-Organization Life-cycle

| Foundation |
| Self-organization |
| Proper Activity |
| Re-organization |
| Proper Activity |

Pathological organization
Healthy organization
Organization in recovery

Efficacy

Proper activity phase | Re-organization

Ef_1 — Vulnerability

Ef_2

Vulnerability

Ef_0

Crisis

Time

Self-org phase

Qualitative illustration Gadomski,2005

We distinguish three necessary *critical efficacy levels:*
-**Survive efficacy, Ef_0.** - **Emergency critical efficacy, Ef_1** - **Routine critical efficacy, Ef_2**
(enables a bureaucratic functioning)

3. TOGA meta-theory

Modelling Tool:

Top-down **O**bject-based **G**oal-oriented **A**pproach

TOGA *is a formal goal-oriented knowledge ordering meta-theory,* its objective is to enable design of complex systems & their computer simulation. It has three basic components:

- Theory of Abstract Objects (TAO) is a first level and a basic domain independent conceptualization system and a consensus building platform;

- Knowledge Conceptualization System (KNOCS), It includes TOGA's ontology, i.e. axiomatic assumptions and basic conceptualization frameworks for the definition and decompositions of the real-world problem into an intelligent agent (IA) and domains of IA goal-oriented activities, i.e. the triple: (Intelligent Entity, Environment, Interactions)

- Methodological Rules System (MRUS) for the specification (if not existing yet) or identification (if existing) of complex systems and problems; it indicates how TAO and KNOCS have to be used during the conceptual identification, specification and solution of real word problems.

The KNOCS meta-frameworks includes four modeling paradigms:

1. **Universal Reasoning Frame Paradigm** (URP), it is based on the IPK (Information, Preferences, Knowledge) architecture.

2. **Universal Management Paradigm** (UMP), it includes management functional definition and a conceptualization of the context of the managerial role.

3. **SPG Universal Domain Paradigm** (UDP), it is a framework of the conceptualization of the relation between an organization and its foundation-goal in terms of: *systems*, *processes*, *functions* and *design-goals*.

4. **WAG Universal Activity Paradigm** (UAP), conceptualization of the relation between a problem world and a goal of intervention of intelligent agent .

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3.1. Universal Reasoning Paradigm - IPK

- Short IPK cell presentation
- URP also includes IPK based
 **Decision-Making Model**

URP is based on the application of the data processing scheme to the human goal-oriented reasoning. It defines "elementary mind cell" and its components: Information, Preferences and Knowledge.

Data – are *everything what is/can be processed.*

Information, I - *data which represent a specific property of the domain of human or artificial agent's activity* .

Preferences, P - *Preference is an ordered relation among two properties of a real or abstract domain of activity of a cognitive agent*. It indicates a property with higher utility or subjective importance.

Knowledge, K - *every abstract property of a human or artificial agent which has ability to process/transform a (quantitatively/qualitatively) information into other information.*

Domain of Activity
n
I
P K
goal
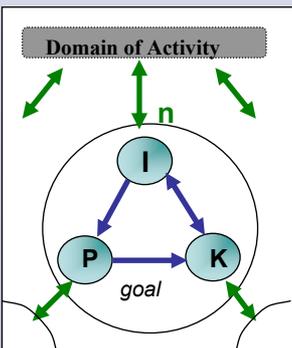
Every new Information is processed by Knowledge:

$I_n' = K_{jn}(I_n)$, j=1, …J, for the domain Δ ,
  where choice of K_j depends on max.preferred
state: **max{ P (I_n)} == Goal_state**,

  and **n** indicates a conceptualization point-of-view.

D - Abstract Domain of Activity   M - Monad
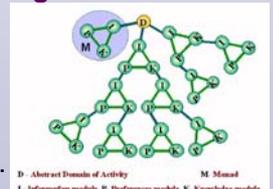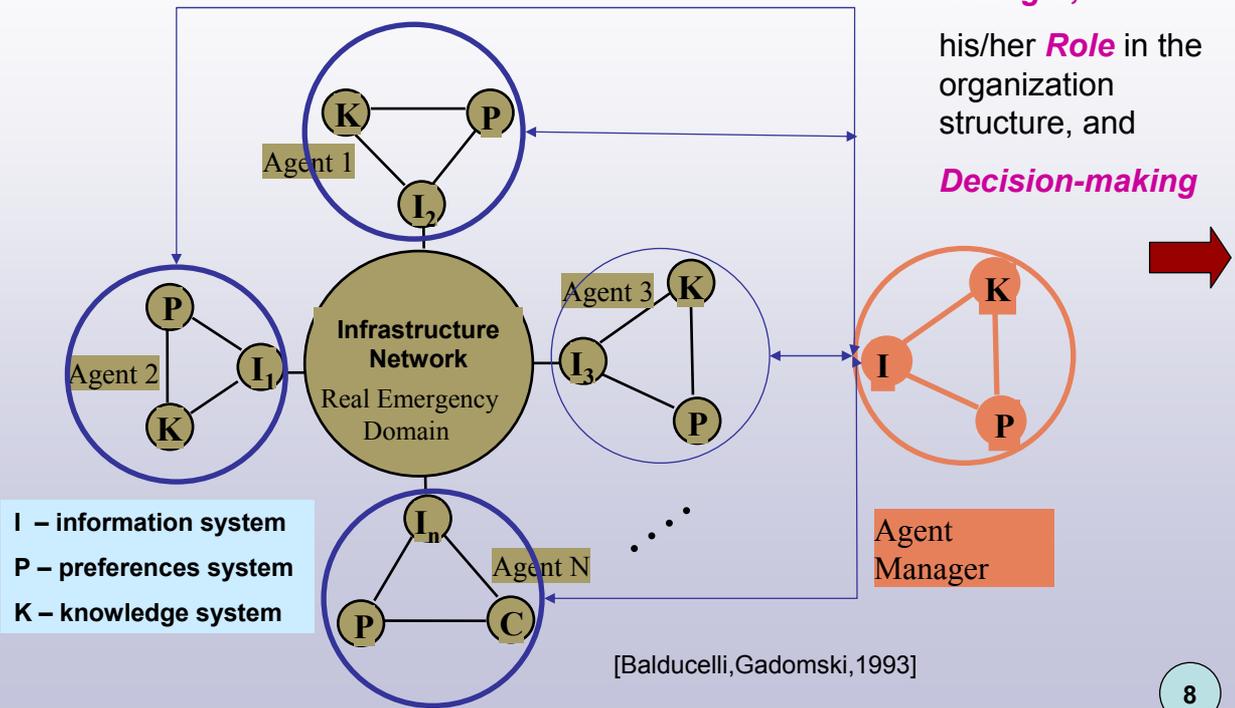I - Information module P - Preferences module K - Knowledge module

Fig. The IPK cell it is an elementary component of the TOGA computational mind model. The structure is recursive and incremental.

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Cooperation Example

Different objectives, different tasks and different IPK

<u>We need to define:</u>

Manager,

his/her *Role* in the organization structure, and

Decision-making

Infrastructure Network

Real Emergency Domain

Agent 1

Agent 2

Agent 3

Agent N

Agent Manager

I – information system

P – preferences system

K – knowledge system

[Balducelli,Gadomski,1993]

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3.2 Universal Management Paradigm

UMP is essential for decision-making

Necessary components of the management process and their main interrelations according to UMP. It includes a cooperating-manager environment from the subjective perspective of a pre-selected decision-making manager. **The figure** is also a definition of characteristic property of a management role.

Every element of the UMP structure is subjective, incremental and recursive.
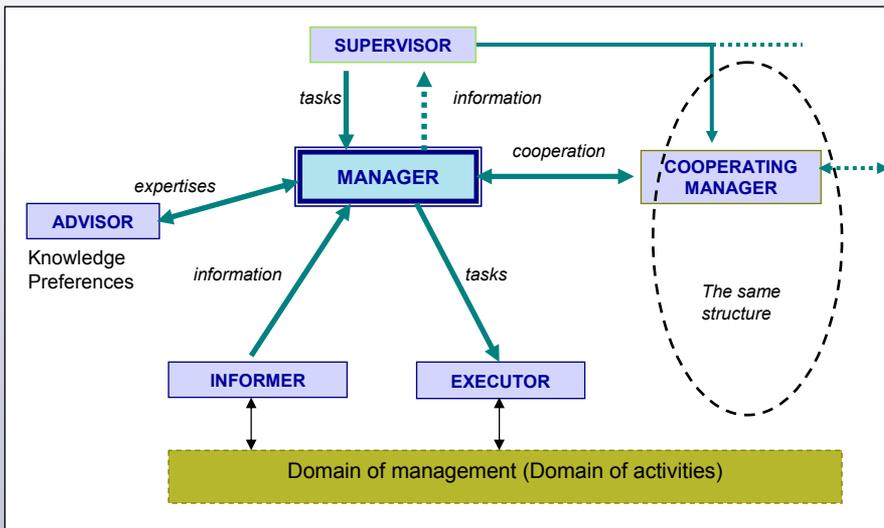
ROLE def.
IPK based definitions of the relative **roles** and their main interrelations:
  role (*competences*, *responsibility*, *privileges*).
Competence – *professional knowledge*
Responsibility – *preferences resulting from: tasks, duties in a preselected domain*
Privileges - *access to the information and executive power.*

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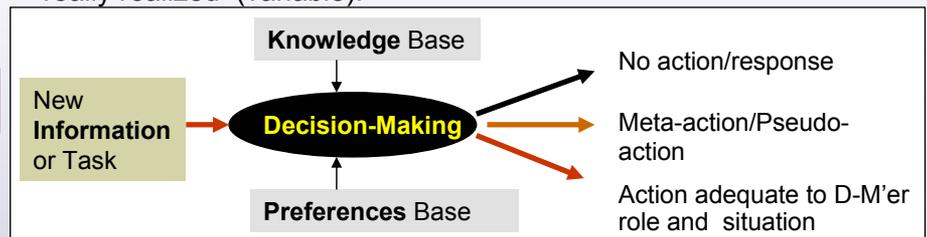
3.2 Universal Management Paradigm

Role Modelling & Decision-Making

Complex situation: Every human-agent is in 3 roles together :

1. Organizational role – requested/defined by the structure (fixed)
2 . Informal role – applied, structure independent (variable)
3. Personal/real role – really realized (variable).

⇨ Vulnerability

Decision-Making

Knowledge Base

New **Information** or Task → **Decision-Making** → No action/response

Meta-action/Pseudo-action

Action adequate to D-M'er role and situation

Preferences Base

Cognitive Definitions [TOGA] *an individual or group reasoning implied by the request/necessity of a choice caused by received information or task, or by delivered conclusion about possibility of risks/benefits.* **It is started when either choice criteria are unknown or alternatives are unknown and finished when choice is performed.**

Action-oriented decision-making**:** *a decisional process when alternatives represent possible actions in pre-chosen physical domain.*

Mental decision-making**:** when *the final choice refers not to actions but to conceptual objects related to a preselected domain of activity of intelligent agent.*

Group decision-making: *when responsibility for decision is allocated to a group of intelligent agents and is based on shared decision-making process.*

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3.3 SPG Universal Domain Paradigm

UDP: Framework of the Relation: (System – Process – Function - its Design/Fundation Goal)

Function, F - *is a goal-oriented property of an artificial system.*   **Goal, G**
**Process, P -** *is an identifiable or designed carrier of a function.*   **System, S**
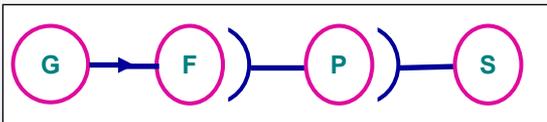
)— carrier relation (it is opposite to the property relation)

▶— cause-consequence relation

Every artificial system specification can be presented as 4 graph layers. This paradigm enables a structuring of specific information and domain-knowledge about a human organization and/or technological system.

3.4 WAG Universal Activity Paradigm

UAP: Framework of the Relation: (Agent World – Task – Action - Intervention Goal)

Intervention Goal, IG – *an expected state of **W** after the action A.*
Task, T – *is an indication what has to be done by an intelligent entity.*
Action, A - *is a connected sequence of acts performed by intelligent entity. It is a carrier of task.*
World. W – *interacting couple: (Intelligent Agent, Environment)*
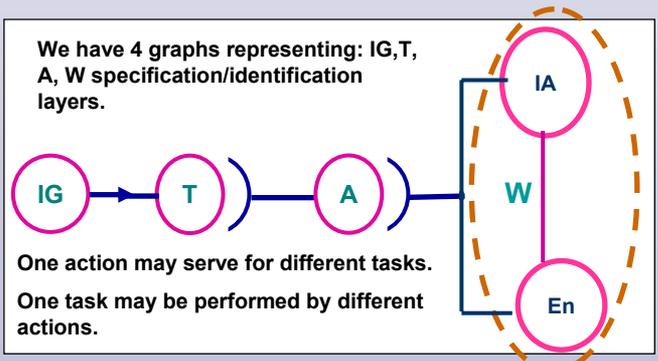
We have 4 graphs representing: IG,T, A, W specification/identification layers.

One action may serve for different tasks.
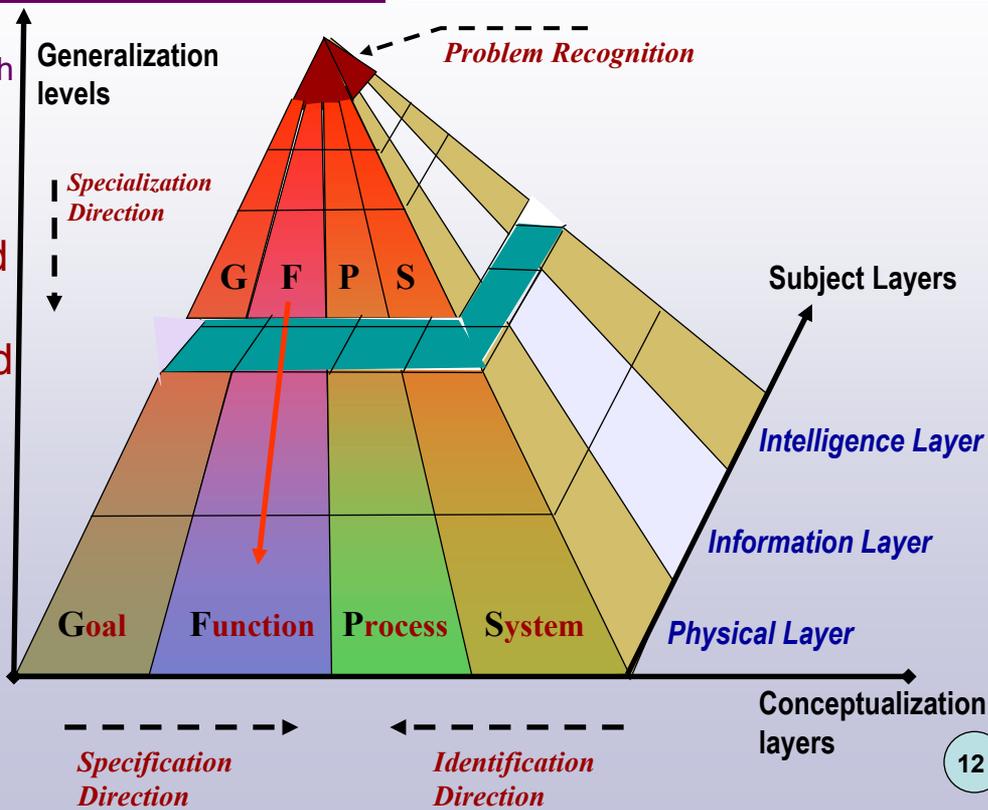
One task may be performed by different actions.

3.5 MRUS - Methodology

TOGA Top Domain Conceptualization Space

Basic Rules which define problem-solver perspective:

Object-based
Top-down
Goal-oriented

Top Example

Organization Objectives

Social Expectations

Employees Preferences

Generalization levels

Problem Recognition

Specialization Direction

G F P S

Goal Function Process System

Subject Layers

Intelligence Layer

Information Layer

Physical Layer

Conceptualization layers

Specification Direction
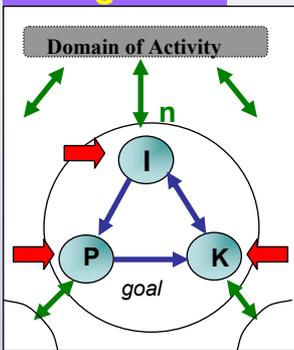
Identification Direction

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4. H-Organization Vulnerability Modeling

Identification of Socio-cognitive Vulnerabilities

⭐ - Improper IPK   ⚡ - Improper Socio-Cognitive Communication

The presented modeling frames enable **identification of different types of organizational vulnerability**: on individual levels, for group d-m and cooper-intra-organizational.
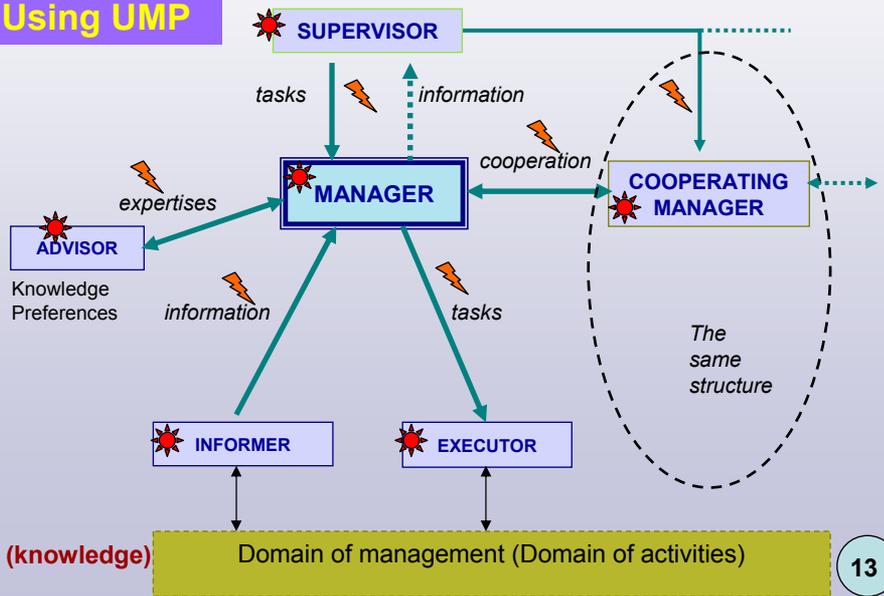
Using IPK

Domain of Activity

n

I

P → K

goal

We may distinguish:

- **Not sufficient information**
- **Not proper preferences**
- **Not adequate competences (knowledge)**
- **Improper communication**

Using UMP

⭐ **SUPERVISOR**

tasks   ⚡ *information*

⚡ *cooperation*

⚡ *expertises*   ⭐ **MANAGER**   **COOPERATING MANAGER** ⭐

⭐ **ADVISOR**

Knowledge Preferences   ⚡ *information*   ⚡ *tasks*

The same structure

⭐ **INFORMER**   ⭐ **EXECUTOR**

Domain of management (Domain of activities)

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4. H-Organization Vulnerability Modeling

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Identification of Socio-cognitive Vulnerabilities - Examples

Conflicts of Roles

Dynamics of roles may create different **lack of congruence** between them & **conflict of interests.**

➡️ Compromise, inefficient risky decisions. Necessity of negotiations

Conflict of Interests/Motivations

Differ **Risk-Benefits** modelling **for**
→ **Socia**l interest
→ **Organization** interest
→ **Personal** interest

Conflict of two or more IPK systems in different socio-cognitive perspectives .

Proper and Pathological Decisions

Main classes: - meta-D-M , - pseudo D-M, - **proper D-M.**

Pathologies are related to:

- **response on source type** ("safety source" filters);
- **response on subject** (lack of competences, emotional reaction, out of Interest).
- **response according domain-preferences** (organizational/personal role): proper DM.

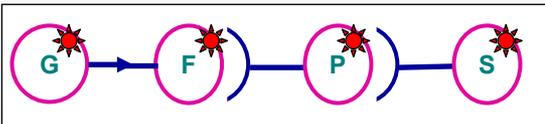### Controllability & updating of Ethics concept

If **D-M autonomy increases** then: **Efficacy of Control decreases** & **Importance of Ethics and personal motivation increases**. This rule indicates importance of **Motivation Management.**

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4. H-Organization Vulnerability Modeling

Identification of Socio-cognitive Vulnerabilities

Using UDP

We may recognize improper organization structures and to plan re-organizations

Using UDP

Its main objective is Scenario Building and first identification of symptoms of a crisis and vulnerability. We may recognize and improve organization emergency instructions, procedures and , in consequence, to plan/design Decision Support Network.

Application TOGA we are able to start the identification of vulnerabilities, to simulate organization dynamics (What-if) and take under consideration human factors, such as: risk perception, individual interests, motivations and emotional characteristics of decision-makers.

5. Conclusions

The presented study are yet in the initial phase. More detailed but always preliminary results and the References are included in the article, in the Proceedings of the CNIP'06 Workshop. The TOGA approach seems to be especially promising for the vulnerability investigation in high-risk and LCCIs organizations.

The work has been performed in frame of the CRESCO & EU IRRIIS Projects.

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For more see: http://hid.casaccia.enea.it/gad/gad-pape.html